

Lumistar Basic LDPS_10x Building a Simple Project and Displays - Lesson 2

Presented by Wayne Rettig



TRAINING FRAME CREATION

LET'S DEFINE OUR OWN FRAME AND SIMULATE IT



LDPS_10xGenerate a PCM Frame

TRAINING PCM FRAME DEFINITION:

Common Word Length: 16 bits

Words per Minor frame: 249

Bit Order: MSB First

Frame Sync Location: Leading

Subframe Mode: SFID

Minor Frame Count Direction: UP

First Minor Frame Number: 0

Number of Minor Frames: 100

SFID Word Number: 3

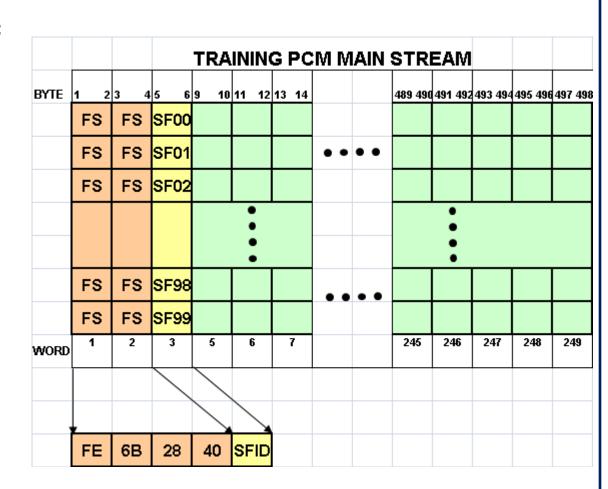
SFID MSB: 6

Frame Sync Pattern: 0xFE6B2840

Simulator & Bit Sync Information

Bit Rate 2.369 Mbps

Input Code: NRZL





LDPS_10x

Load Decom

Load Sim

Load Irig

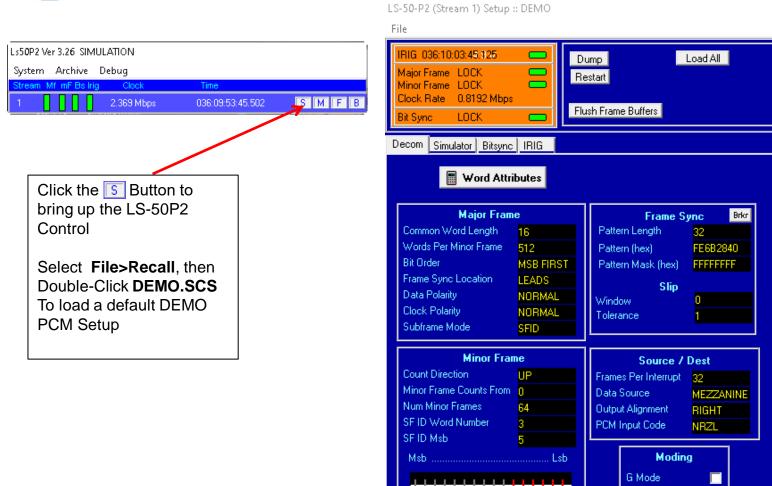
Load Bit Sync

LS-50-P Decommutator Tab

Ext Sync Raw Data Mode Burst Mode

FAC Enable

Major Frame Mode 🔲

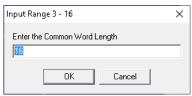


15

LDPS_10x **Main PCM Decom Setup**

Load the **DEMO.SCS** and enter format info from previous slide

Click the Value and then to Edit, then update and Click **OK**



Some Entries will toggle through valid settings

Common Word Length: 16 bits — Words per Minor frame: 249 —

Bit Order: MSB First —

Frame Sync Location: Leading -

Data Polarity: **NORMAL** Clock Polarity: NORMAL

Subframe Mode: SFID

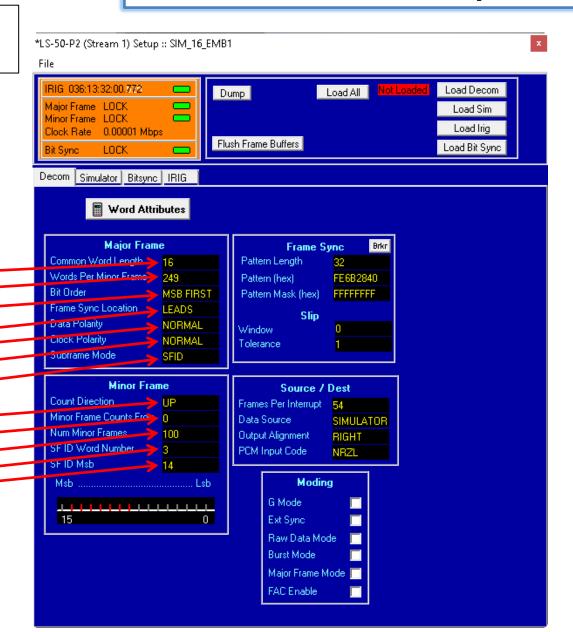
Minor Frame Count Direction: UP-

First Minor Frame Number: 0

Number of Minor Frames: 100—

SFID Word Number: 3 —

SFID MSB: 14





LDPS_10x Main PCM Decom Setup 2

Click the Value and then to Edit, then

update and Click **OK**

Input Range 3 - 16 X

Enter the Common Word Length

OK Cancel

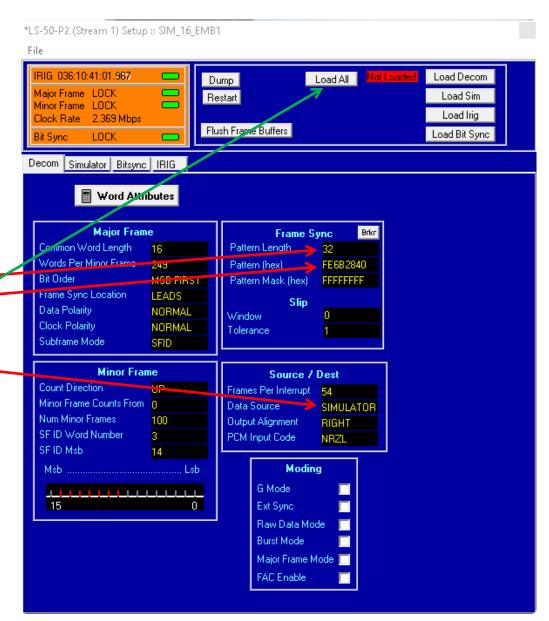
Some Entries will toggle through valid settings

Frame Sync Length: 32 bits -

Frame Sync Pattern: 0xFE6B2840

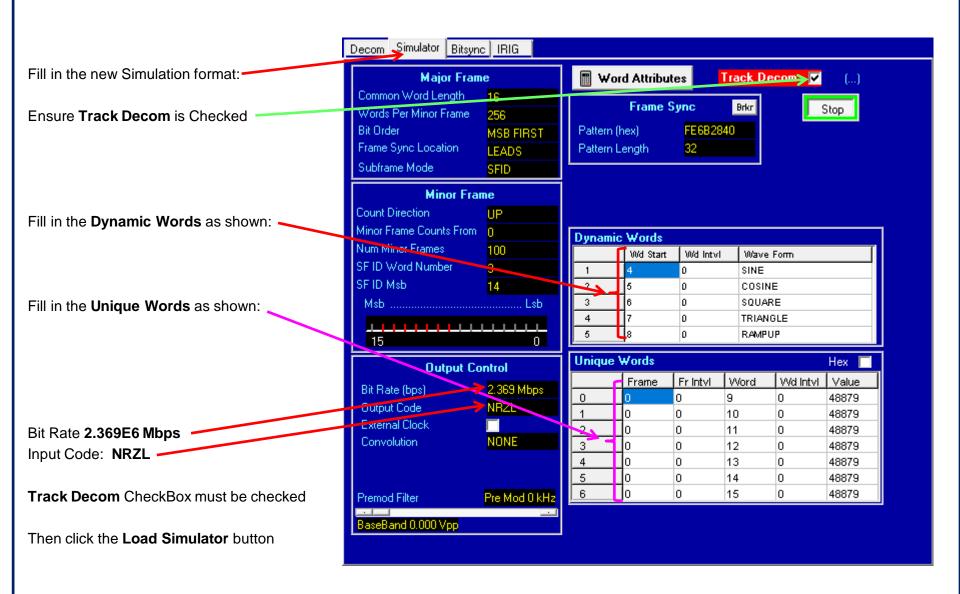
Data Source: Simulator -

Click the Load All button



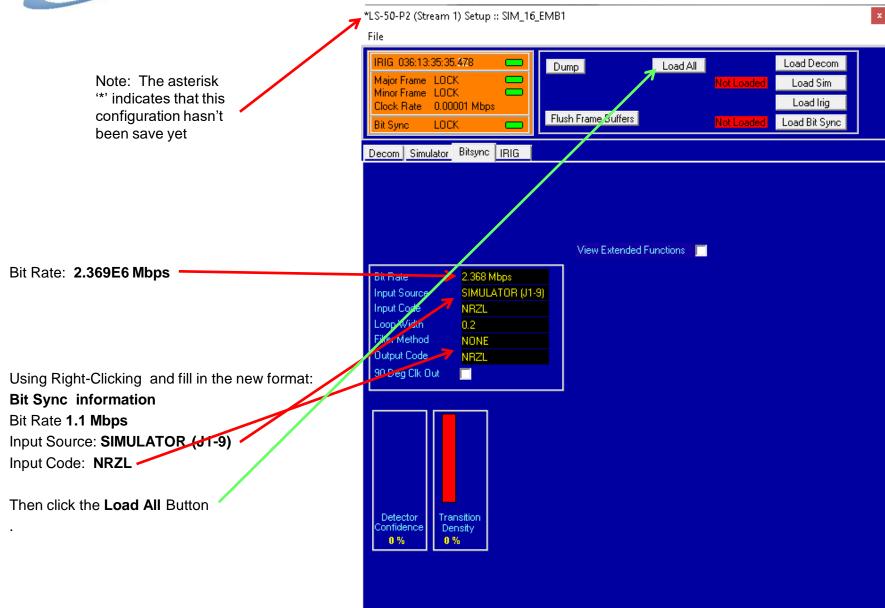


LDPS_10x Main PCM Simulator Setup





LDPS_10x Main PCM Bit Sync Setup 3



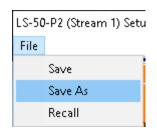


LDPS_10x Main PCM .SCS Save & Test

Save the new PCM format:

From the Stream 1 Control Window select:

File>Save As:



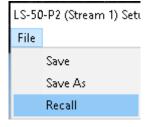
Type **TRAINING.SCS** in the File Name TextBox,



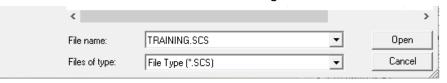
Then Click SAVE

Next, **Recall** the **TRAINING.SCS** file just saved. Go to the **L\S-50-P2** (Stream1) Setup and select:

File>Recall:



Select the **TRAINING.**SCS configuration file:

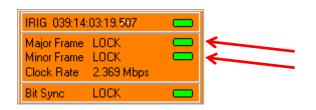


Click the Open Button.

Select the **Simulator** Tab, then Click the **Start** Button to **Start** the **Simulator**.

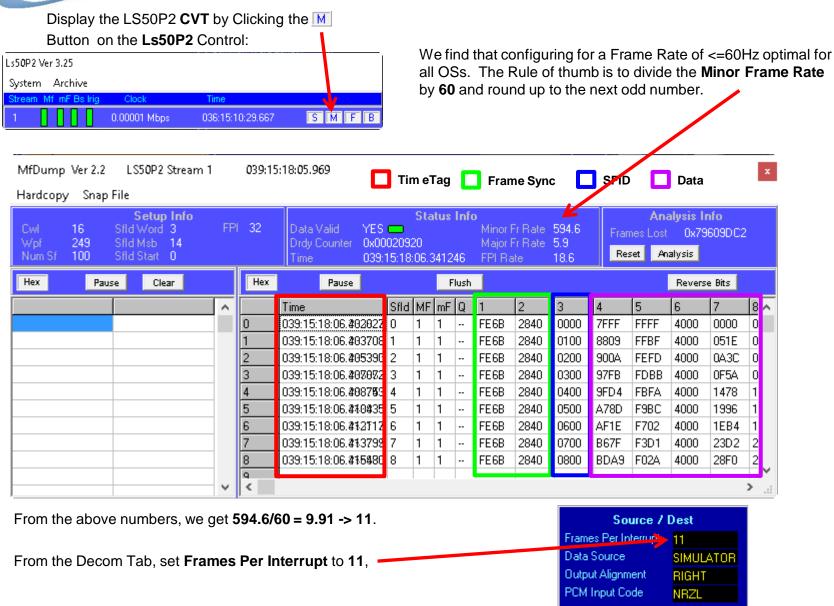


You should now see **Major** and **Minor Frame** Locks



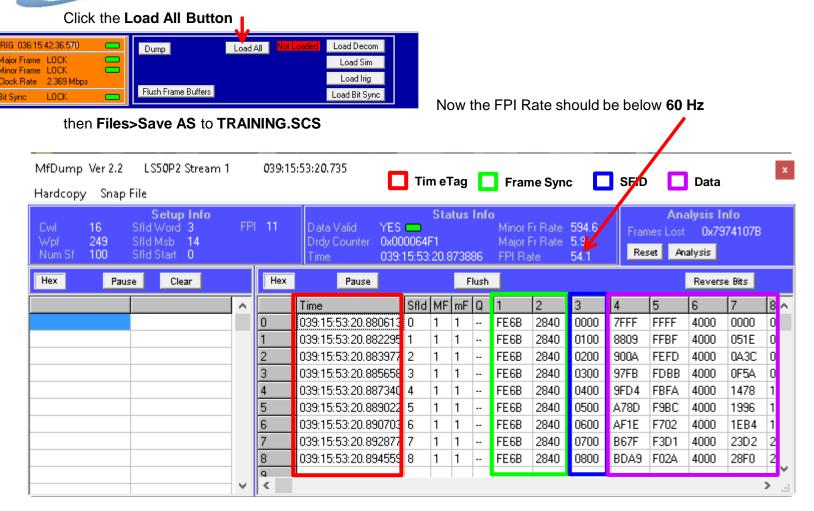


LDPS_10x Main Frame Dump (CVT)





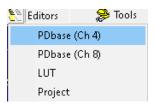
LDPS_10x Set Proper Frames Per Interrupt



We will make a new Parameter Database (PDB) for this PCM Format. To do this we will start with the supplied **DEMO.PRJ** which already has parameters defined in **LDPS_10x_Training_Lesson-1.pdf**.

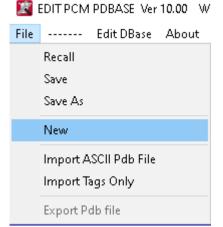


From the LDPS Server Control Banner, Select Editors>Project:



From the Edit PCM PDBASE

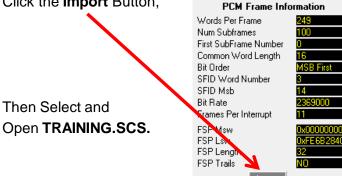
Banner, Select: New



In the **PDM Frame Information** Window,

Click the Import Button,

Then Select and



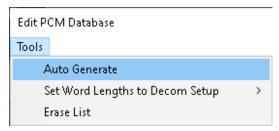
LDPS_10x

Build Training PCM Frame .PDB

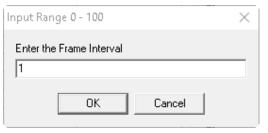
From the Edit PCM PDBASE Banner Select Edit Dbase:



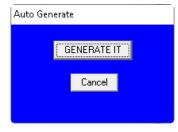
From the Edit PCM Database Banner, select Tools>Auto Generate:



Set the value to 1:.



Click OK

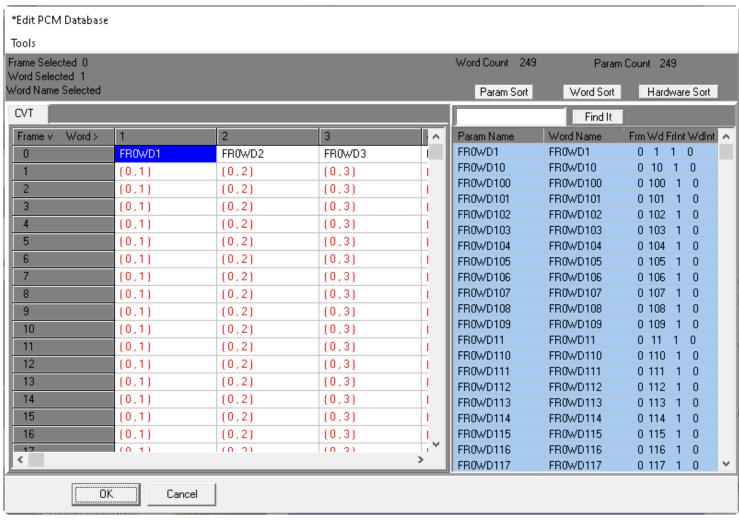


Click Generate IT



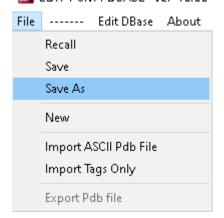
LDPS_10x Build Training PCM Frame .PDB 2

This has filled the Pdatabase with basic parameters





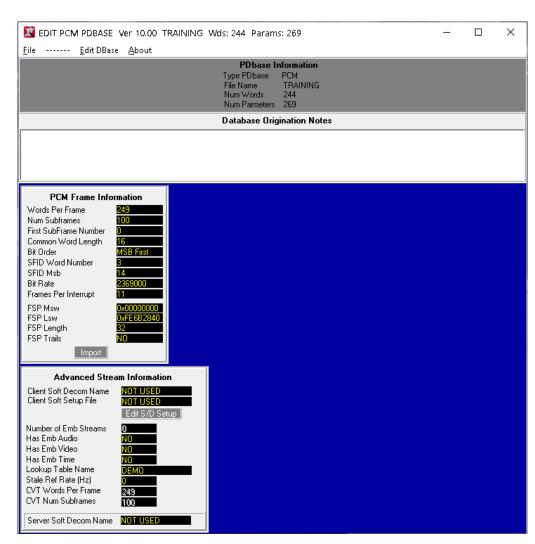
LDPS_10x Build Training PCM Frame .PDB 3



Type: **TRAINING.PDB**



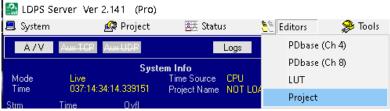
Then Click OK.





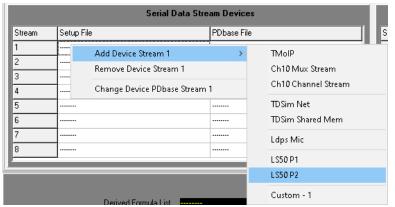
LDPS_10x **Build Training Project**

In the Server Banner, select: Editors>Project



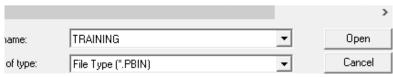
Right-Click in the Serial Data Stream Cards

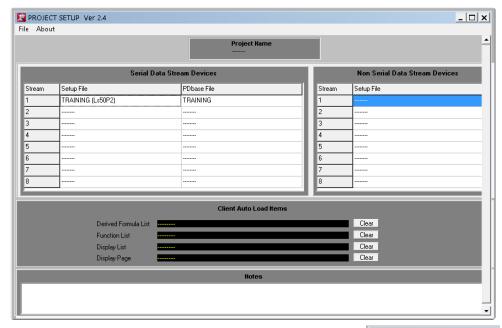
Section for Card 1: Select Add Card> LS50 P2



Open TRAINING.SCS

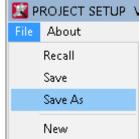






From the PROJECT SETUP Banner, Select

File>Save As:



TRAINING.PRJ

		>
name:	TRAINING.PRJ	Save
e as type:	File Type (*.PRJ) ▼	Cancel



LDPS_10x Testing the initial Training Project

At this point, you have enough information to record your basic PCM stream using the onboard Simulator and you can even replay the data:

From the Server select Project>Load: TRAINING.PRJ

You can now Click **Record** Button to archive some of the simulated data.

The **Data Space Remaining** display will decrease with time

Click the **Record** button again to stop recording.

Close the Loaded Project from the Server **Project>Close**





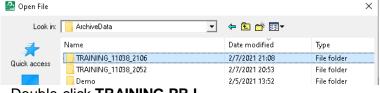
LDPS 10x

Testing the initial Training Project 2

Put the Server in the Playback mode:

Select: System>Mode>Playback

Select TRAINING_11038_2106_11038_2106 will differ, then Click **OPEN**:



Double-click TRAINING.PRJ

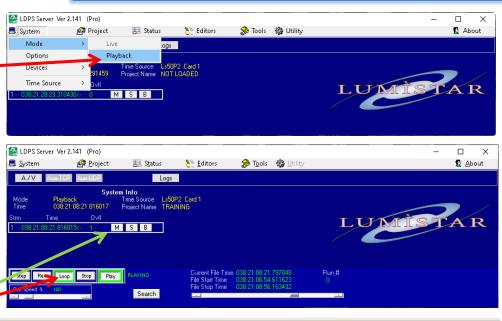


Click the **Open** Button

🔐 Open File

Click the Loop Button

To display the Major Frame Buffer (CVT) Click the **Button**







LDPS_10x Testing the initial Training Project 3

Click Flush Buffer to clear out stale data

Click the Play Button on the Server Control

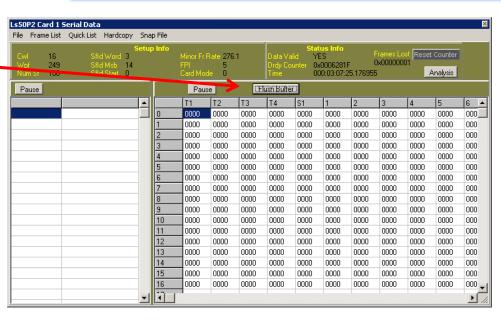


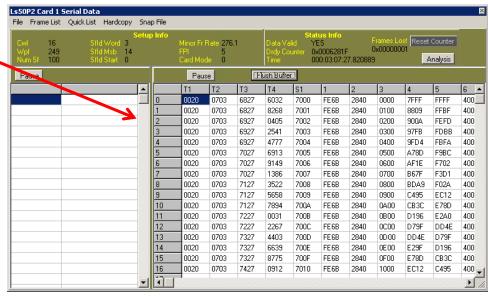
You will see data playing though the Serial Data Frame Buffer.

You can Loop, Stop, Reverse & Stop the data.

You can Slow it down, speed it up, move through the data with the Scroll control.

You can search for a time in the data, etc.







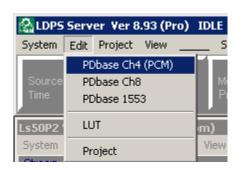
LDPS_10x Training Parameters to be Created

					Scale	Frame	Frame	Word	Word	Star	ting
Variable Name	Description	Type (Size)	Bias	Scale	Units	Start	Interval	Start	Interval	Bi	it
FS	BARKER CODE	INT_U (32 bits)	0.000000E+00	1.000000E+00		0	1	1	0	15	
SFID	SUBFRAME ID	INT_U (8 bits)	0.000000E+00	1.000000E+00		0	1	3	0	15	8
ALT_MSL	ALTITUDE MSL	FLOAT (32 bits)	0.000000E+00	3.280840E+00	FT	2	0	5	0	15	
GND_TRK	GROUND TRACK ANGLE	FLOAT (32 bits)	0.000000E+00	5.729578E+01	DEG	0	4	7	0	15	
N12VDC	-12VDC	INT_U (8 bits)	0.0000000E+00	1.1110000E-01	VOLT	0	2	9	0	7	0
P12VDC	+12VDC	INT_U (8 bits)	0.0000000E+00	1.1110000E-01	VOLT	1	2	9	0	15	8

						ТРΔ	ININ	c PC	M M	ΔΙΝ	(OI	IT	ED)	21	·DI	FΔI	М							
ВҮТЕ		2 3	45	6 9					17 18		1						Т	00	20 24	32			105 106	497 498
DITE		-S	SF0		-10	11 12		_TRK	N12 VDC	13 2	0 21		23 2	123	20	21	1	.,	1	JE			100 100	131 130
	F	s	SF0	1 /	ALT_	MSL			P12 VDC		T			Г			Ť		T		• •	• •		
	F	-s	SF0	2					N12 VDC								1							
	F	s	SF0	3			GND	_TRK	P12 VDC										I					
	F	s	SF0	4					N12 VDC															
														•										
						:												:					•	
	F	s	SF9	6			GND	_TRK	N12 VDC															
	F	s	SF9	7					P12 VDC								_		\perp					
WORD	F	s	SF9	8					N12 VDC															
	F	s	SF9						P12 VDC															
	1	2	3		5	6	7	8	9	10	1	1	12	1	3	14		15		16			248	249
	,																							
	FE	6B	28	4	40	SFID																		



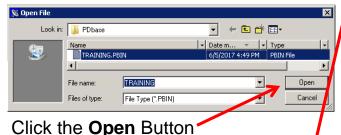
In the Server Banner, select: Edit>PDBase Ch4 (PCM)



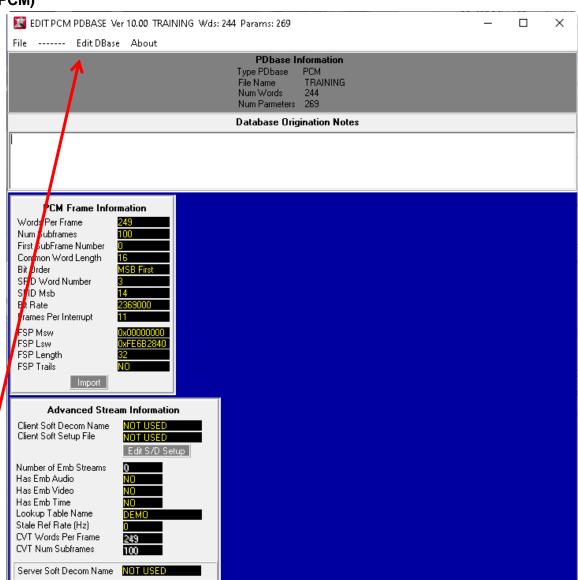
Recall the Training database Select **File>Recall**,



Select: TRAINING.PBIN



Click Edit DBase





On the **EDIT PCM Database** Window,

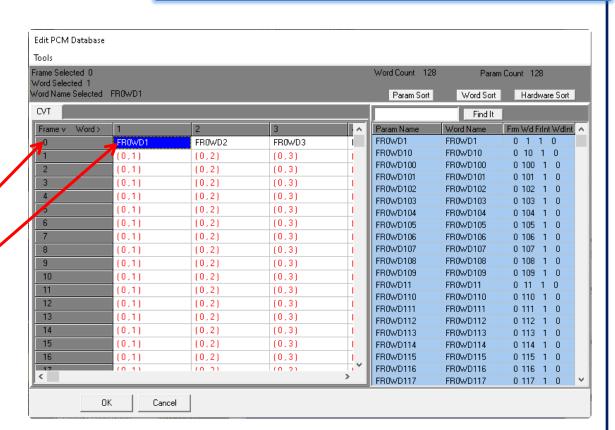
Starting with the definition of FS

Variable Name	FS
Description	BARKER CODE
Type (Size)	INT_U (32 bits)
Bias	0.000000E+00
Scale	1.000000E+00
Scale Units	
Frame Start	0
Frame Interval	1
Word Start	1
Word Interval	0
Starting Bit	15

Right-Click in FR0WD1 and Select:

Edit Word FR0WD1

FR0VVD1	Edit Word FR0WD1
(1,0)	Delete Word FR0WD1





This is a **Prime** Parameter

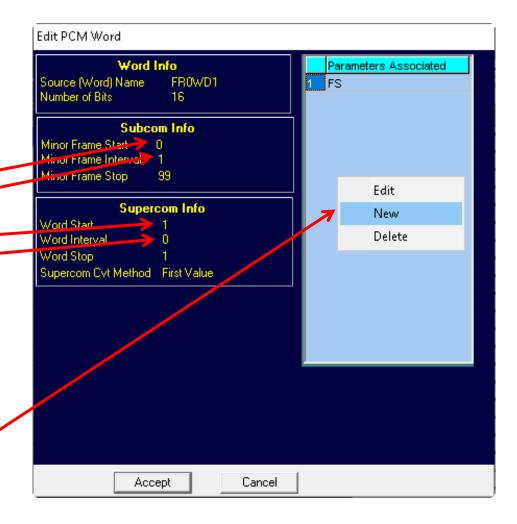
Right Click in the Subcom Info and the

Supercom Info area and verify the indicated values below:

Variable Name	FS
Description	BARKER CODE
Type (Size)	INT_U (32 bits)
Bias	0.000000E+00
Scale	1.000000E+00
Scale Units	
Frame Start	0
Frame Interval	1
Word Start	1
Word Interval	0
Starting Bit	15

Right-click in the **Parameters Associated** Block and

Select New





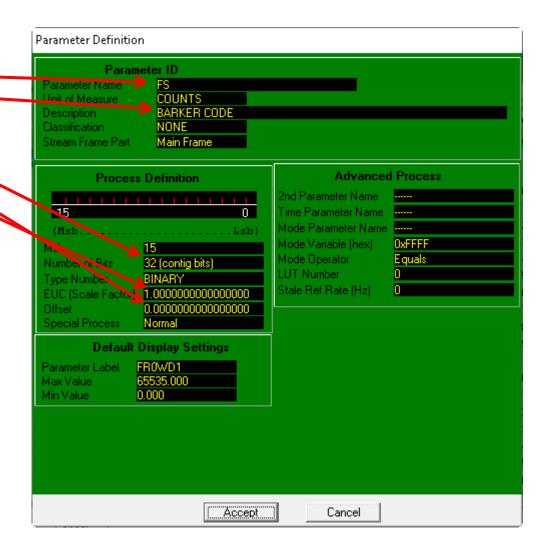
Right-click in the appropriate areas and Add the information shown

Variable Name	FS —	
Description	BARKER CODE	
Type (Size)	INT_U (32 bits)	
Bias	0.000000E+00	
Scale	1.000000E+00	
Scale Units		
Frame Start	0	
Frame Interval	1	
Word Start	1	
Word Interval	0	
Starting Bit	15	

When complete, Click **Accept** on both the **Parameter Definition** and the **Edit PCM Word** Windows

Note: Entering parameters larger than 16 bits will show the screen below





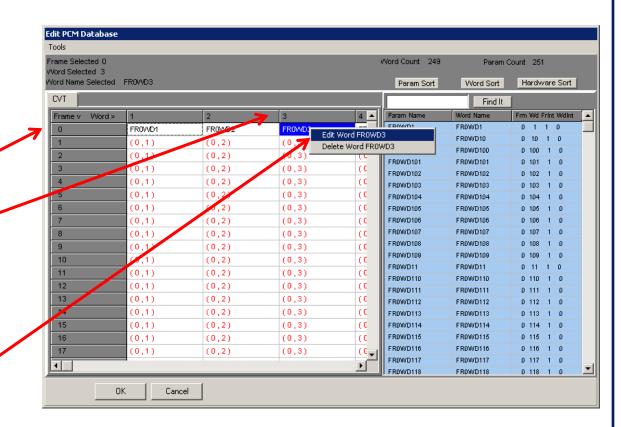


Enter the **SFID** definition:

Variable Name	SFID
Description	SUBFRAME ID
Type (Size)	INT_U (8 bits)
Bias	0.000000E+00
Scale	1.000000E+00
Scale Units	\
Frame Start	0
Frame Interval	1
Word Start	3
Word Interval	0
Starting Bit	15 8

Right-Click in **FR0WD3** and Select:

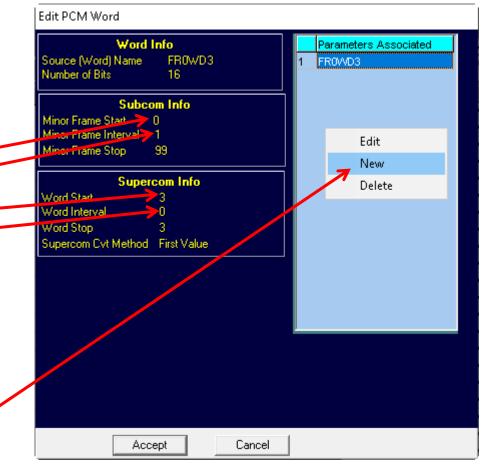
Edit Word FR0WD3





This is another **Prime** Parameter Right Click in the **Subcom Info** and the **Supercom Info** area and verify the indicated values below:

Variable Name	SFID
Description	SUBFRAME ID
Type (Size)	INT_U (8 bits)
Bias	0.000000E+00
Scale	1.000000E+00
Scale Units	
Frame Start	0
Frame Interval	1
Word Start	3
Word Interval	0
Starting Bit	15 8



Right-click in the

Parameters Associated Block and

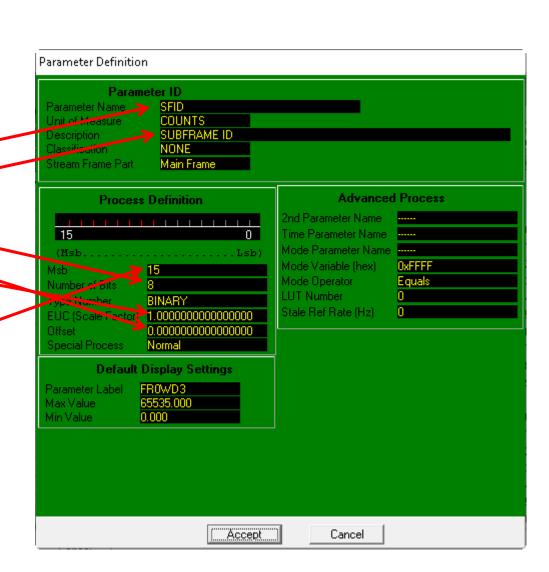
Select **New**



Right-click in the appropriate areas and Add the information shown

Variable Name	SFID	
Description	SUBFRAME ID	
Type (Size)	INT_U (8 bits)	
Bias	0.000000E+00	
Scale	1.000000E+00	
Scale Units		
Frame Start	0	
Frame Interval	1	
Word Start	3	
Word Interval	0	
Starting Bit	15 8	

When complete, Click **Accept** on both the **Parameter Definition** and the **Edit PCM Word** Windows





The definition of **ALT_MSL** is **Subcommutated**, Delete existing **Prime** word

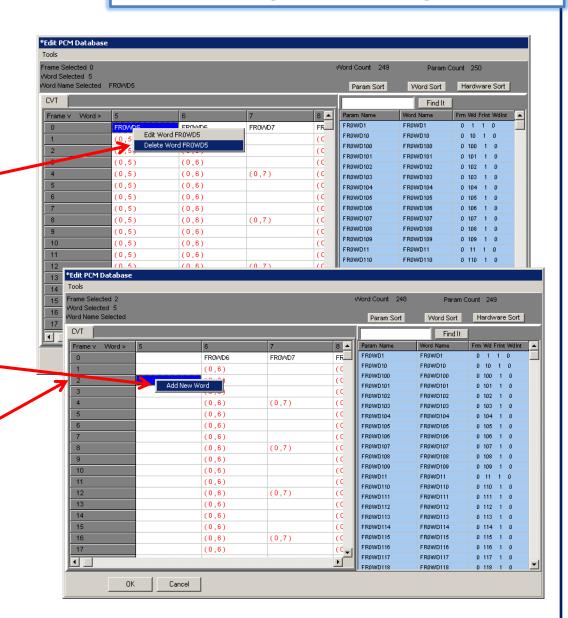
Right - click on FR0WD5 and Select:

Delete Word FR0WD5

Click FR0WD6 then back to FR0WD5

Right - click on **FR2WD5** and Select: **Add New Word**

Variable Name	ŀ	۱L	T_N	ISL
Description	ALT	ΙT	UD	E MSL
Type (Size)	FLC	Α	Т (3	2 bits)
Bias	0.0	dc	0000	E+00
Scale	3.2	8	840	E+00
Scale Units			FT	
Frame Start			2	
Frame Interval		_	0	
Word Start			5	ı
Word Interval			0	
Starting Bit			15	





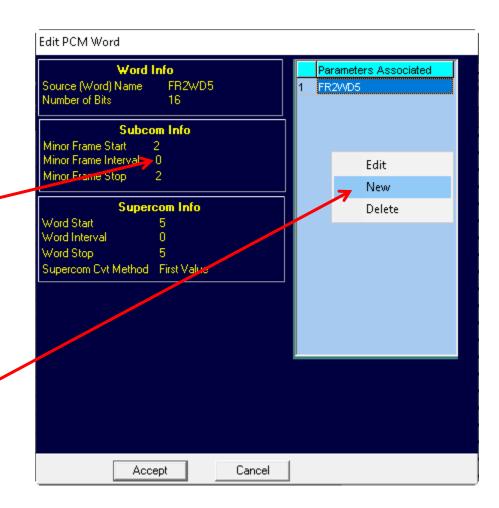
Right Click in the **Subcom Info** and **Supercom Info** area set up the proper PCM Word values:

Variable Name	ALT_MSL
Description	ALTITUDE MSL
Type (Size)	FLOAT (32 bits)
Bias	0.000000E+00
Scale	3.280840E+00
Scale Units	FT
Frame Start	2
Frame Interval	0
Word Start	5
Word Interval	0
Starting Bit	15

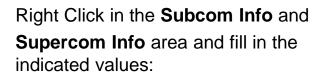
Now that we have proper commutation, we need to add our new parameter

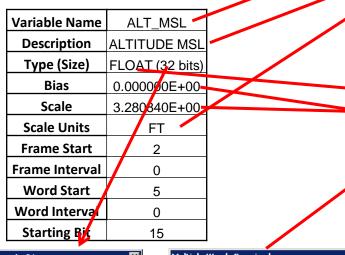
Right-click in the

Parameters Associated Block and Select New









Input Range 1 - 64

Enter the number of bits the parameter uses

32

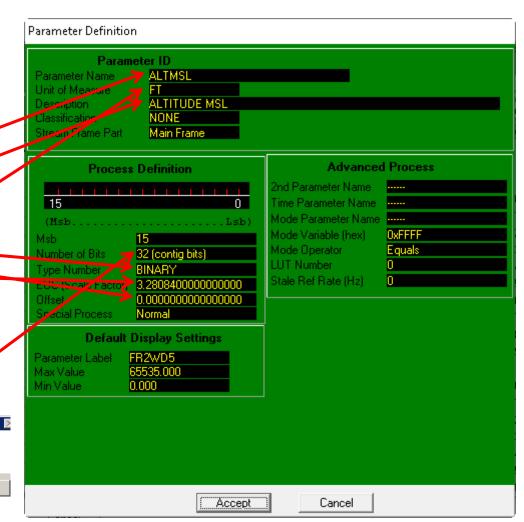
OK Cancel

Multiple Words Required

Are the bits contiguous across the multiple words

When complete, Click **Accept** on both the **Parameter Definition** and the

Edit PCM Word Windows





The definition of **GND_TRK** is **Subcommutated**, need to Delete existing **Prime** word **FR0WD7**.

Click FROWD6 then FROWD7.

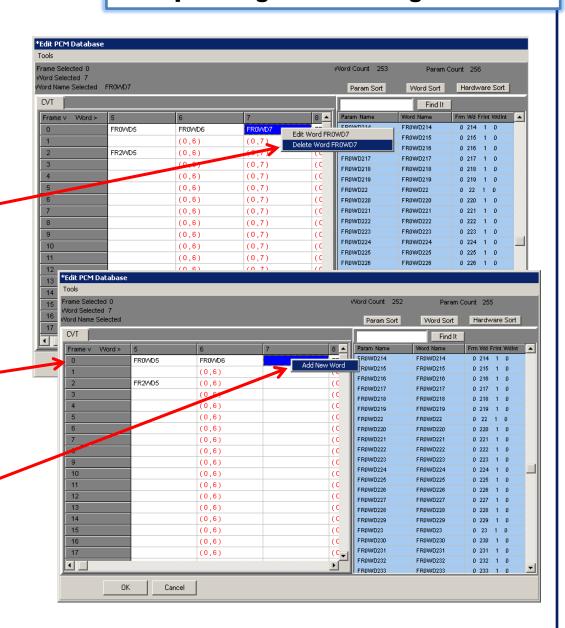
Right - click on FR0WD7 and Select:

Delete Word FR0WD7

Variable Name	GND_TRK
Description	GROUND TRACK ANGLE
Type (Size)	FLOAT (32 bits)
Bias	7.000000E+00
Scale	5.729578E+01
Scale Units	DEG
Frame Start	0
Frame Interval	4
Word Start	7
Word Interval	0
Starting Bit	15

Right - click on **FR3WD7** and Select:

Add New Word





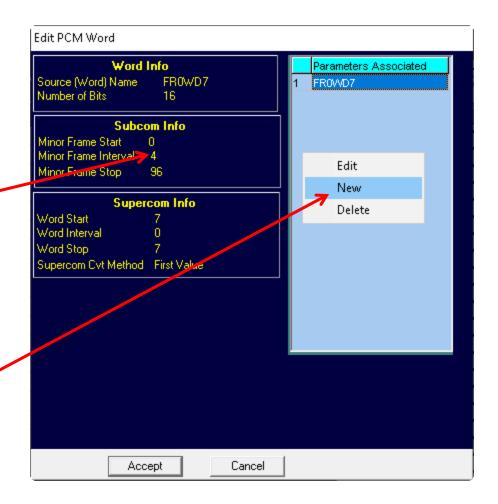
Right Click in the **Subcom Info** and **Supercom Info** area set up the proper PCM Word values:

Variable Name	GND_TRK			
Description	GROUND TRACK ANGLE			
Type (Size)	FLOAT (32 bits)			
Bias	0.000000E+00			
Scale	5.729578E+01			
Scale Units	DEG			
Frame Start	0			
Frame Interval	4			
Word Start	7			
Word Interval	0			
Starting Bit	15			

Now that we have proper commutation, we need to add our new parameter

Right-click in the

Parameters Associated Block and Select New





Right Click in the **Subcom Info** and **Supercom Info** area and fill in the indicated values:

Variable Name	GND_TRK				
Description	GROUND TRACK ANGLE				
Type (Size)	FLOAT (32 bits)				
Bias	0.000 0 00E+00				
Scale	5.72 <mark>8</mark> 578E+01				
Scale Units	DEG				
Frame Start	0				
Frame Interval	4				
Word Start	7				
Word Interval	0				
Starting Bit	15				

Input Range 1 - 64

Enter the number of bits the parameter uses

32

OK

Cancel

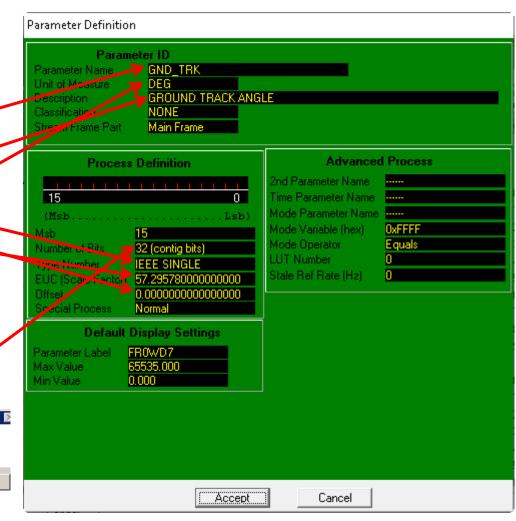
Multiple Words Required

Are the bits contiguous across the multiple words

When complete, Click Accept on both the

Parameter Definition and the

Edit PCM Word Windows





The definition of **N12VDC** is **Subcommutated**, Delete existing **Prime** word

Right - click on FR0WD9 and Select:

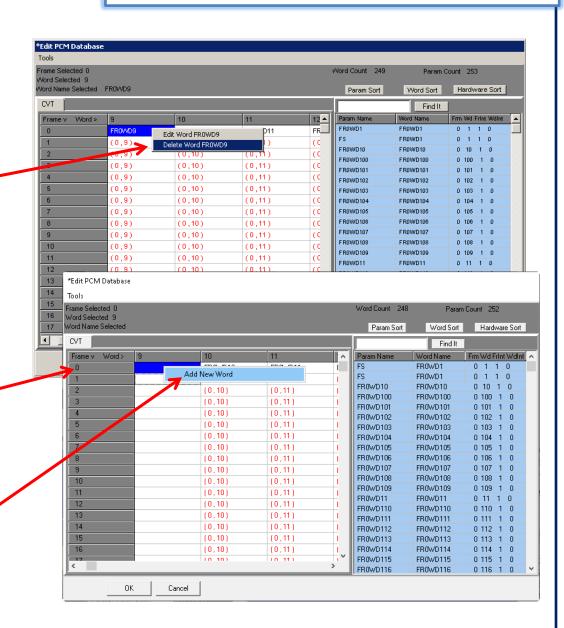
Delete Word FR0WD9

Click FR0WD10 then FR0WD9.

Variable Name			N12'	/[00
Description			-12\	ľC	O.
Type (Size)		II <mark>/</mark> I	T_U	B	bits)
Bias	0	.d	0000	d)E+00
Scale	1	.1	1100	00	DE-01
Scale Units			VC)L	
Frame Start) () ,	
Frame Interval			2	2	
Word Start			9	3	
Word Interval			()	
Starting Bit			7		0

Right - click on FR0WD9 and Select:

Add New Word





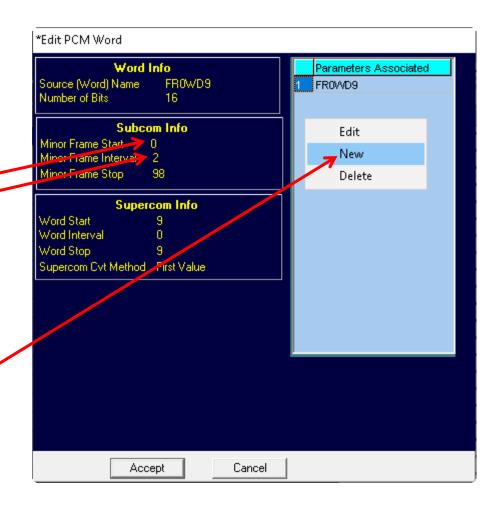
Right Click in the **Subcom Info** and **Supercom Info** area set up the proper PCM Word values:

Variable Name	N12VDC
Description	-12VDC
Type (Size)	INT_U (8 bits)
Bias	0.0000000E+00
Scale	1.1110000E-01
Scale Units	VOLT
Frame Start	0
Frame Interval	2
Word Start	9
Word Interval	0
Starting Bit	7 0

Now that we have proper commutation, we need to add our new parameter

Right-click in the

Parameters Associated Block and Select New

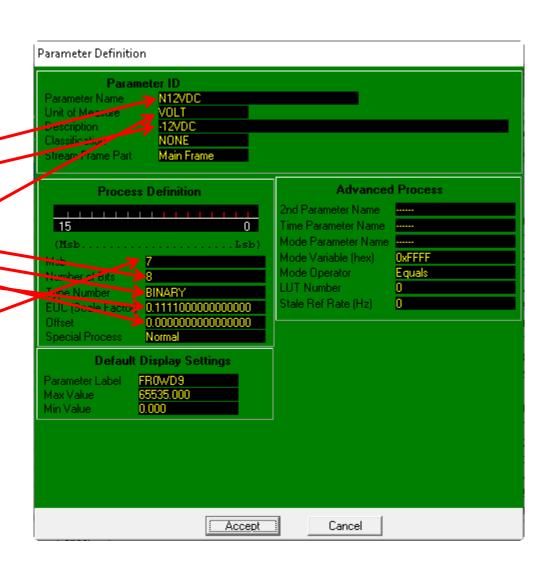




Right Click in the **Subcom Info** and **Supercom Info** area and fill in the indicated values:

Variable Name	N12VDC
Description	-12VDC
Type (Size)	INT_U (8 bits)
Bias	0.0000000E+00
Scale	1.1110000E-01
Scale Units	VOLT
Frame Start	2
Frame Interval	0
Word Start	9
Word Interval	0
Starting Bit	7 0

When complete, Click **Accept** on both the **Parameter Definition** and **Edit PCM Definition** Form.



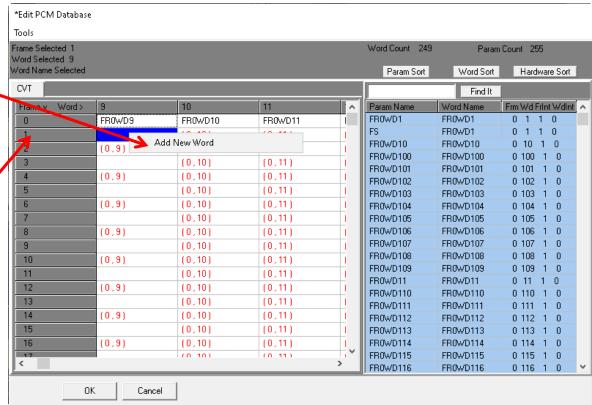


The definition of **P12VDC** is **Subcommutated.**

Right - click on **FR1WD9** and Select:

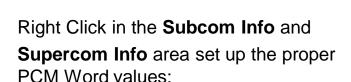
Add New Word

	_				
Variable Name			P12	٧	ΌC
Description			+12	V	DC
Type (Size)		Ņ	T_U	8	3 bits)
Bias	0	.d	0000	þ	0E+00
Scale	1	. 1	110	0	10E-01
Scale Units			V	Οl	Т
Frame Start			1	1	
Frame Interval			•	2	
Word Start				9	
Word Interval				0	
Starting Bit			15		8



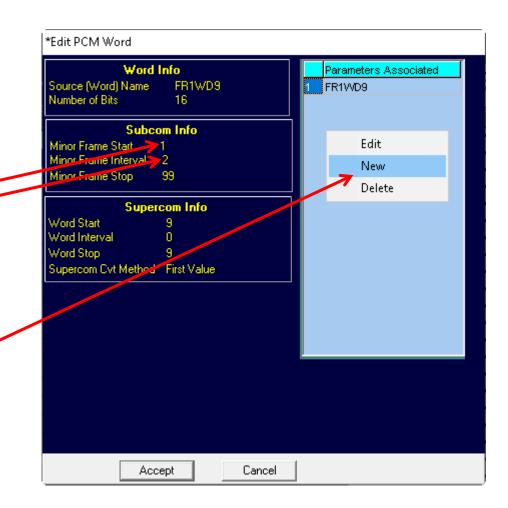






Variable Name	P12VDC
Description	+12VDC
Type (Size)	INT_U (8 bits)
Bias	0.0000000E+00
Scale	1.1110000E-01
Scale Units	VOLT
Frame Start	1
Frame Interval	2
Word Start	9
Word Interval	0
Starting Bit	15 8

Right-click in the **Parameters Associated** Block and Select **New**



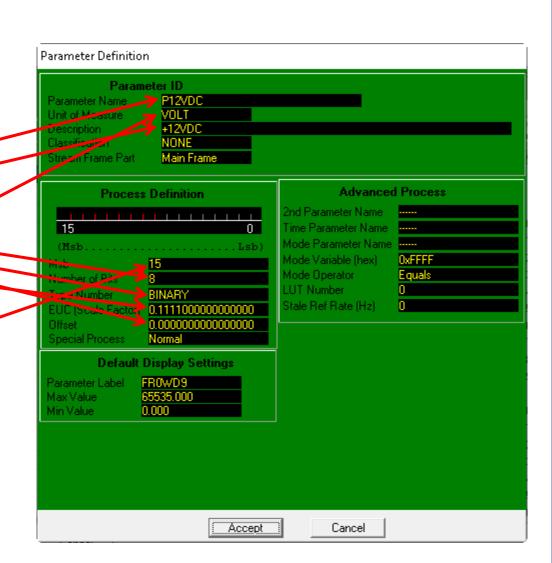


LDPS_10xPopulating The Training .PDB 19

Right Click in the **Subcom Info** and **Supercom Info** area and fill in the indicated values:

Variable Name	P12VDC
Description	+12VDC
Type (Size)	INT_U (8 bits)
Bias	0.0000000E+00
Scale	1.1110000E-01
Scale Units	VOLT
Frame Start	1
Frame Interval	2
Word Start	9
Word Interval	0
Starting Bit	15 8

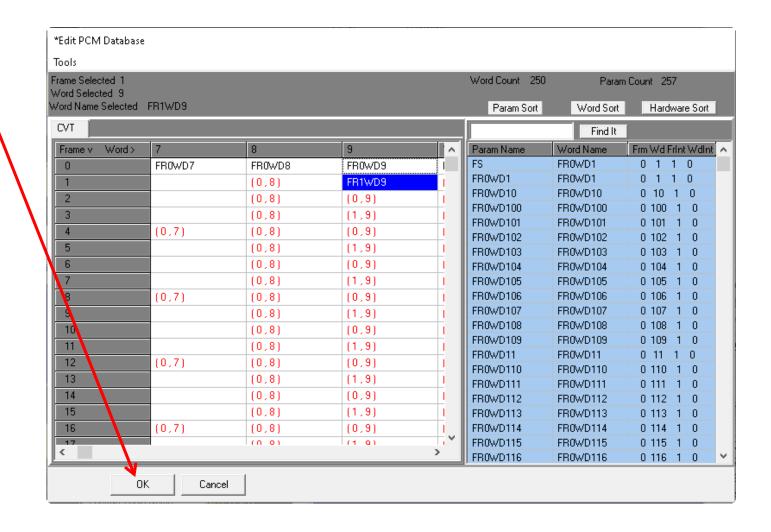
When complete, Click **Accept** on both the **Parameter Definition** and **Edit PCM Definition** Form.





LDPS_10x Populating The Training .PDB 20

Clock OK





LDPS_10xPopulating The Training .PDB 21

You can add a comment in this Field

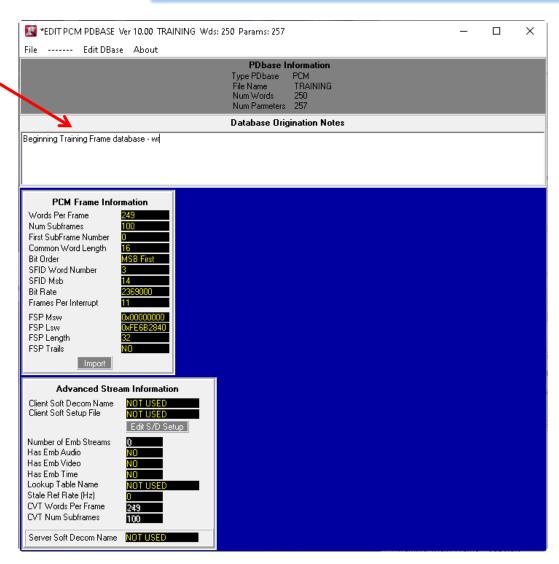
Select File>Save

This saves the Updated TRAINING.PBIN and TRAINING.PDB.

This updated .PBIN will be called by your previous **TRAINING.PRJ** Project.

Note: The .PDB file is a Human Readable version of the .PBIN binary File. With a bit of effort you can import this Text file into EXCEL using Tab delimitation

Close the EDITPCMDATABSE application by clicking the Button.



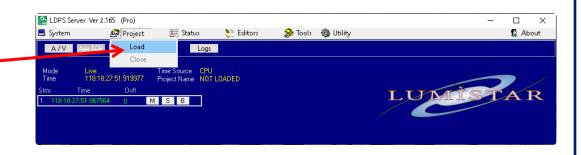


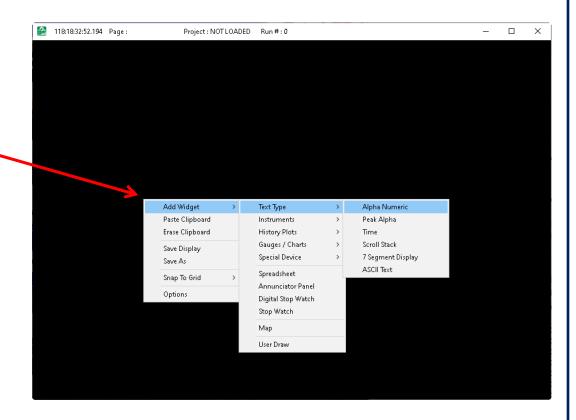
LDPS_10x Make a Test Display Page

Load the **TRAINING.PRJ** using the **Server** Selecting **Project>Load**

On the **Client** Click the New Pg Button **Display>New Page**

Right – click in the **Page** and Select **Add Widget>Text Type>Alpha Numeric**

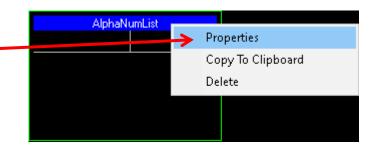






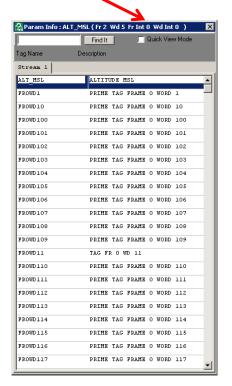
LDPS_10x Make a Test Display Page 2

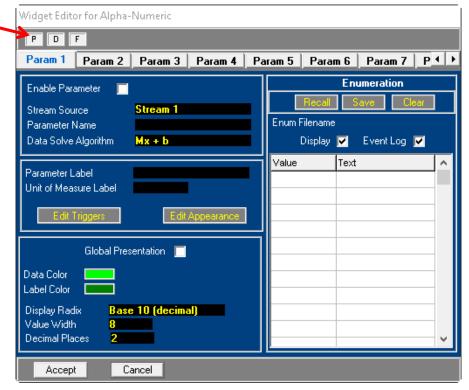
Right – click in the **AlphaNumList** and Select **Properties**



Click the P Button

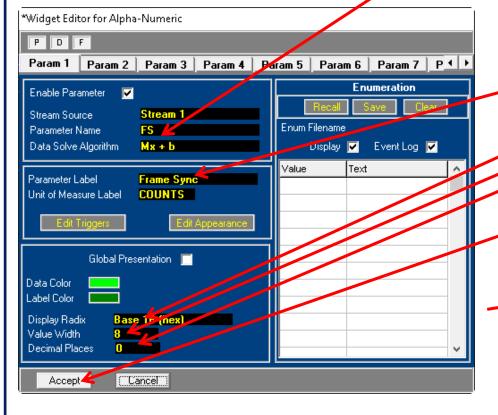
This brings up the Param Info List •



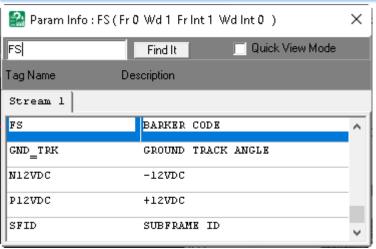




You populate your Widget finding your parameter possibly using the **Search** — Windows, then left-click the parameter (a circle with a slash indicates you have selected the parameter and may drag it to the Widget **Parameter Name** CheckBox). My choice is **FS**.



LDPS_10x Make a Test Display Page 3



Cick in the **Parameter Label**TextBox to change the Widget Label

Select the type of **Display Radix** and **Value Width**

Finish by clicking the Accept Button





LDPS_10x Make a Test Display Page 4

Hover your cursor in the Banner of the **Display Page** to access its Options

Click the **Save As** Button to save this new **Display Page**

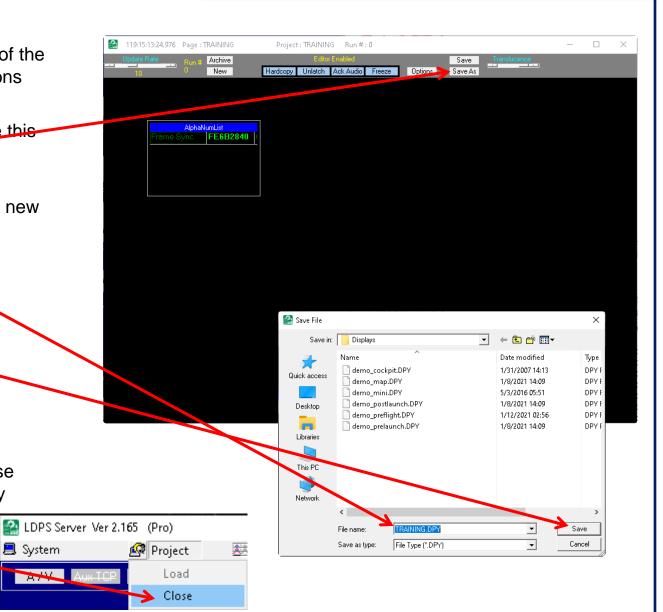
Enter the name, **Training** for this new **Display Page**

Click the **Save** Futton
To save this new **Display Page**

Close the **Display Page** by Clicking the Button

From the LDPS_10x Banner close currently loaded Training.PRJ by selecting in the Banner

Project>Close





LDPS_10x Finishing the TRAINING.PRJ

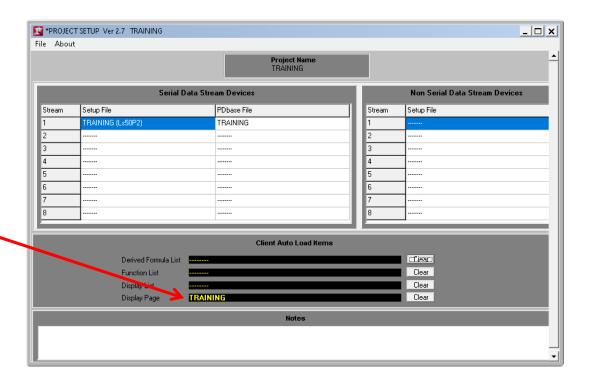
Open the **Project** Editor, **Recall** the **TRAINING.PRJ**

Left-click in the **Display Page** area and steer to the recently saved **TRAINING.DPY**

Select: File>Save

Now when you load the Training Project you will see the Training Display also

Close the **Project** Setup application by Clicking the **X** Button





LDPS_10x Load the TRAINING.PRJ

Load the TRAINING.PRJ for Test.

On the **Ls50P2** Control, click the S
Button to bring up the Decom control windows.

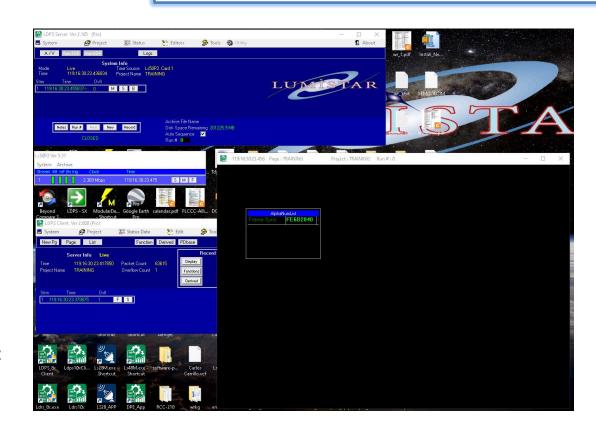
Click the Simulator Button.

Stop the Simulator by Clicking the Button.

Notice the display indicates Stale Data:



Restart the Simulator by Clicking the Start Button.





LDPS_10x Load DemoSet.DPS List

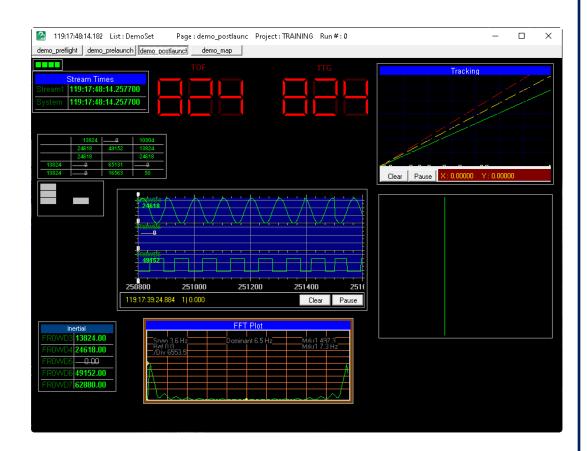
Since the Simulated on-boad LS-50P2 Simulator has inherited the DEMO simulations, you can load the **DemoSet.DPS** and see how those Display Pages and Widgets are configured.

On the LDPS_10x Client click the Button and load the DemoSet.DPS.

You can click through the Tabs to see each **DEMO** display.

The demo_postlaunch.DPY Tab includes a Sample Based Strip Chart Refer to the Training document:

LDPS_10x_Training_Lesson-1.pdf to understand the DEMO.PRJ Displays, etc.





LDPS_10x Using DemoSet.DPS Widgets

You can copy any of these **DEMO**Display Widgets by right-clicking in the Widget to copy and selecting the

Copy To Clipboard option

Select the **Training** Display. Place the cursor to where you want the Widget placed. Right-click

And select the

Paste Clipboard

To paste the

Widget.

Save the updated **TRAINING.DPY**.

Add Widget >

Paste Clipboard

Erase Clipboard

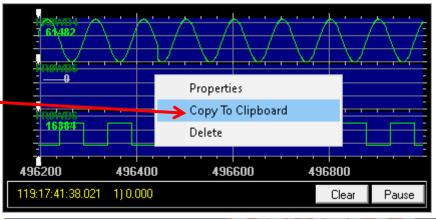
Save Display

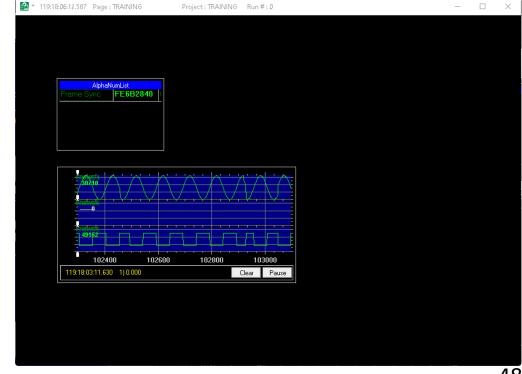
Save As

Snap To Grid >

Options

The next time you load **TRAINING.PRJ**, The Strip Chart will be included.







IT IS LEFT FOR THE CLASS TO COMPLETE THE REST OF THE TRAINING FRAME DISPLAYS